DECEMBET.

An open-source peer-to-peer blockchain gaming platform where anyone with an idea can create a game, market bet, or casino room and share in the revenue.

Whitepaper V2.1.2



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Blockchain	A digital ledger in which transactions made in Bitcoin or another cryptocurrency are recorded chronologically and publicly.
Cryptocurrency	A digital currency in which encryption techniques are used to regulate the generation of units of currency and verify the transfer of funds, operating independently of a central bank
DBETS	Token used for placing bets in the DECENT.bet platform
White Label	Gaming platform supported by DECENT.bet that another company can rebrand to make it appear as if they had developed the platform themselves
Affiliates	Individuals or organizations who share in gross gaming revenue based on the total participation that they deliver to the gaming platform
Peer to Peer(P2P)	Computing or networking as a distributed application architecture that partitions tasks or workloads between peers
GGR	Gross Gaming Revenue
GRC	Game Room Creators
VeChain	A leading public blockchain platform based on principles of the Ethereum blockchain with significant optimizations and improvements to target real world usage and enterprise/business applications.
Exchanges	Trading markets where DBETs can be bought with other crypto or fiat currencies
State Channels	An off-chain settlement layer for state between multiple parties utilized to avoid speed and scaling limitations of present day blockchain technology without sacrificing on security
Oracle	In the blockchain context, a source of truth for queries requested by smart contracts. Oracles verify and return correct data from external sources to

Product Development Disclaimer

The DECENT.bet 2.0 whitepaper is a working document. The core fundamentals of the DECENT.bet 2.0 platform are outlined and described on the following pages. However, the document will regularly be updated over the next 9-12 months.

The updates will include details regarding financial mechanisms including revenue-sharing, affiliate programs, and technology specifications where appropriate. If you have questions regarding any section, please email **whitepaper@decent.bet**. If available and appropriate, we will do our best to answer any inquiries.

The gaming industry moves at a geriatric pace. Innovation comes in inches instead of miles.

While real disruptors like Amazon, Uber and Netflix have come along and completely turned industries upside down—gaming has remained dormant, boring, and status quo.

DECENT.bet is here to change that.

It's time to flip the traditional gambling world on its head. It's time to innovate. To create Gambling 2.0. It's time to create a world where anyone can come up with a casino game idea in an ecosystem that is supported by likeminded people—where you can collaborate with others to bring the idea to life.

So how, specifically, will we do this?

DECENT.bet is an open-source p2p gaming platform where anyone with an idea can build a game, a predictive market, or a casino room and share in the revenue.

We will create an ecosystem where Developers, Designers and Users have a platform where they can let their imagination run wild and collaborate on their own ideas and games—and then push them to the platform for everyone to enjoy.

How is this disruptive? - First, DECENT.bet empowers the community and takes the power away from gaming operators. The community cannot just create games and rooms and wagers—they can back games for any amount of time. You are, essentially, the house for periods of time that YOU determine.

But to be truly disruptive, you need to be revolutionary. You need to shift the paradigm. The gaming industry itself is like a dinosaur. It's old. It's lumbering. It hasn't evolved. While the industry looks at existing trends like Esports, AR and VR and tries to figure out how to "gamify" it—the reality is, the future of gambling isn't going to come from some publicly traded conglomerate with shareholders to answer to every earnings report.

No, the future of gaming is going to come out of nowhere. The next hot game isn't some magic formula in the development labs of IGT or Aristocrat. It's in the mind of some latent genius in his or her basement. And it's brilliant. And we have no idea what it is yet. We just want to provide the tools and platform to express that idea and bring it to the world.



Welcome to DECENT.bet. There are no limits to what your mind can do



With a new direction and vision, the DECENT.bet product roadmap has greatly evolved.

Elements of the platform will be systematically rolled out in phases. A key component of the platform will be evaluating acquisition targets to speed development timelines where appropriate.

DECENT.bet Product Road Map



We're years ahead of the game, so the product roadmap and rollout is designed to make the transition from "old world" gaming to a new, vibrant, idea-driven community as effectively and efficiently as possible.

Part of this process is evolving the roadmap as new priorities and opportunities come into the fold. Most recently, this has been explicitly evidenced with our announcement regarding our new product vertical playDECENT.gg. playDECENT represents the exact opportunity and reason for our 2.0 pivot. In essence, playDECENT is a gaming-centric platform focussed on facilitating secure, simple, and fair P2P betting for esports. Underpinning the platform and allowing for a trusted, safe, and accurate reporting and payout process is PlayVIG's Virtual Referee. Using proprietary screen-scraping software, this Referee acts as an overarching Oracle, as opposed to traditional human, and thus time-consuming, methods.

Esports is an industry that simply cannot be ignored, it is one that needs to be embraced, and quickly. Not only is it an industry that enjoys hundreds of millions of unique active users it is one which is among the fastest growing in the world. Importantly, our partnership will provide us unparalleled opportunity to not only tap into this market but to provide real, unique value to our users in terms of experience as well as the ability and opportunity to monetize skills in a transparent and fair manner.

As detailed in the product roadmap, the platform consists of the following elements:

- Slots
- playDECENT.gg Mainnet
- P2P betting markets
- Slots (bet on bet)
- Esports, Sportsbook
- DBET Labs, Community Gaming Rooms
- White label



1. Slots (No bet on bet)

Users will be able to be bet on DECENT.bet slot machines

All of the house profits will be wrapped into a monthly drawing to be distributed to one lucky winner. The amount will be paid in BTC or ETH equivalent, and the drawings will continue through until July 1st, 2019.

3. P2P Betting

P2P Prediction markets. Users will be able to bet against each other on select number of markets

5. Sports Book

The DECENT.bet platform will launch the sport
betting platform with multiple sports offering
such as:
Football, American football, Baseball,
Tennis, Basketball

7. White label

2. playDECENT.gg Mainnet

- Users will be able to bet and play leading esports titles such as Dota 2, PUBG,
 Hearthstone, and Fortnite
- More popular titles, such as Apex:Legends,
 will be added as platform growth continues
 and updates are rolled out

4. Esports betting market

Users can bet on Esports through the DECENT.bet betting market

6. DBET Labs





DECENT.bet will first launch with a decentralized slot machine on smart contracts using state channels for a faster user experience.

State Channels - With the current state of the VeChain blockchain – not having a standard, trusted oracle service such as Oraclize running on it which could have been used to connect to a trusted source to act as an RNG (i.e. random.org or WolframAlpha). Even if it were available users would have had to wait for a callback from a query which could take a minute or more due to being on-chain.

Furthermore, VeChain's potential limitations at launch—specifically in terms of transactions per second –dramatically disrupt the user experience by creating these delays. This, in turn, could disenfranchise a large portion of our target potential users who are unaware of how blockchain gambling works.

This led the DECENT.bet team to use an alternative method to act as a RNG and settle games on-chain between the house and the user, state channels. State channels make use of the blockchain to initially deposit funds into the channel contract for both house and player before making the game available to play for the player off-chain using a turn-based system. The user and house exchange details for a turn using signed messages which enable final verification on-chain.

On the front-end, all users viewing closed channels would be able to reconstruct the RNG sequence for all of their games and verify validity. The advantages of using this system are:

- Speed: Games will be processed at a faster pace
- Scalability: Increase in scale compared to on-chain platforms increase

On the front-end, all users viewing closed channels would be able to reconstruct the RNG sequence for all their games and verify validity. The advantage of using this system is the speed at which games could be played and its scalability in comparison to a completely on-chain solution with the current state of the VeChain network. With transactions only happening at the start and end of a channel contract rather than for every move –users would save significantly in gas fees, which would otherwise cost a significant amount of over time.

With our first iteration of slots DBET will payout all winning spins. This will be to ensure the stability of our games without any risk to holders. However, because the goal of this initial release is to offer a product to our players and ensure its stability, we will be redistributing all our profits from slots to the community via a drawing, whereas you become eligible by playing slots in a given time frame. The winning amount will be paid in BTC or ETH equivalent with addresses to be confirmed with the lucky winner via email.

Once the stability of our product is proven, we will release P2P slots where anyone will have the opportunity to be the player or the backer.



playDECENT.gg will be an ongoing process of adding support for popular titles as well as streamlining the user experience and the nature and amount of quests and tournaments available for users.

At launch, playDECENT will support Hearthstone, Dota 2, Fortnite, and PUBG with further games to be rolled out dependent on development schedule and demand. Not only are these titles immensely popular with users around the world, but their incremental rollout will allow for a smoother process of development and bug identification when it comes to the Virtual Referee. Platform security and accuracy is of paramount importance here and a strategic rollout process will best enable this.



The DECENT.bet 2.0 platform will provide the opportunity for anyone to make a bet at any time on anything – capture and book it via smart contract, and exchange currency upon completion. This is a true peer-to-peer betting mechanism where you control the bet type, size, and event.

How does this work? In short, two or more individuals discuss and create a wager via the platform, book it, and winnings (DBETs) are exchanged on event completion. This can be done with traditional sporting events, like the below example:



Other examples of regular use include:

Esports Events – If Team Liquid plays TSM in a League of Legends final, just set the wager with your friend or someone on the platform.

Predictive Market Betting – Player A can bet Player B that Bitcoin will reach a high-price of \$15,000 by December 21, 2018, or you can bet on who will win the on the show Survivor at the end of the season. The platform will have a menu, dropdown box selection process to make the bet and users will quickly be able to make the bet.

NOTE - In the start, the platform will only have several categories to choose from i.e. 5-10 predictive markets whilst the development team collect's data and feedback from the community that allows for expansion. Controlling the amount of initial markets will also help ensure liquidity for those markets by creating the ones with the highest demand from our user base.

The end result is a platform where you set the market and price. We facilitate the transaction and ensure its integrity via our blockchain gaming platform.

After the Predictive Markets component is launched, next up is Sponsored Markets. How Sponsored Markets work:

- DECENT.bet will create a market (i.e. Phil Hellmuth vs. Poker Player A heads-up)
- DECENT.bet will create the market for the bet so users can then take the bet on the side they wish
- Where appropriate/applicable, DECENT.bet will stream the Sponsored Market action on the platform (i.e. a heads-up poker match, ROSHAMBO contest, etc.)
- Results will be pushed by the platform to the contract to finalize results on-chain

Once the P2P betting market is rolled out, the 2nd stage of creating P2P bets on the platform will be opened up to the community to submit their ideas/proposals for betting markets.

With allowing users to propose bets, there will be a process where the DECENT.bet team reviews the proposal to look at the type of action the bet would bring in, including their estimated liquidity, etc.

Again, we want to facilitate an environment where anyone can create a bet anywhere, on any market, if it's reasonable and practicable.

A differentiating feature from other P2P blockchain betting markets, like Augur and Bodhi, will be the ability to allow users to set odds on predictions to create more real-life markets.



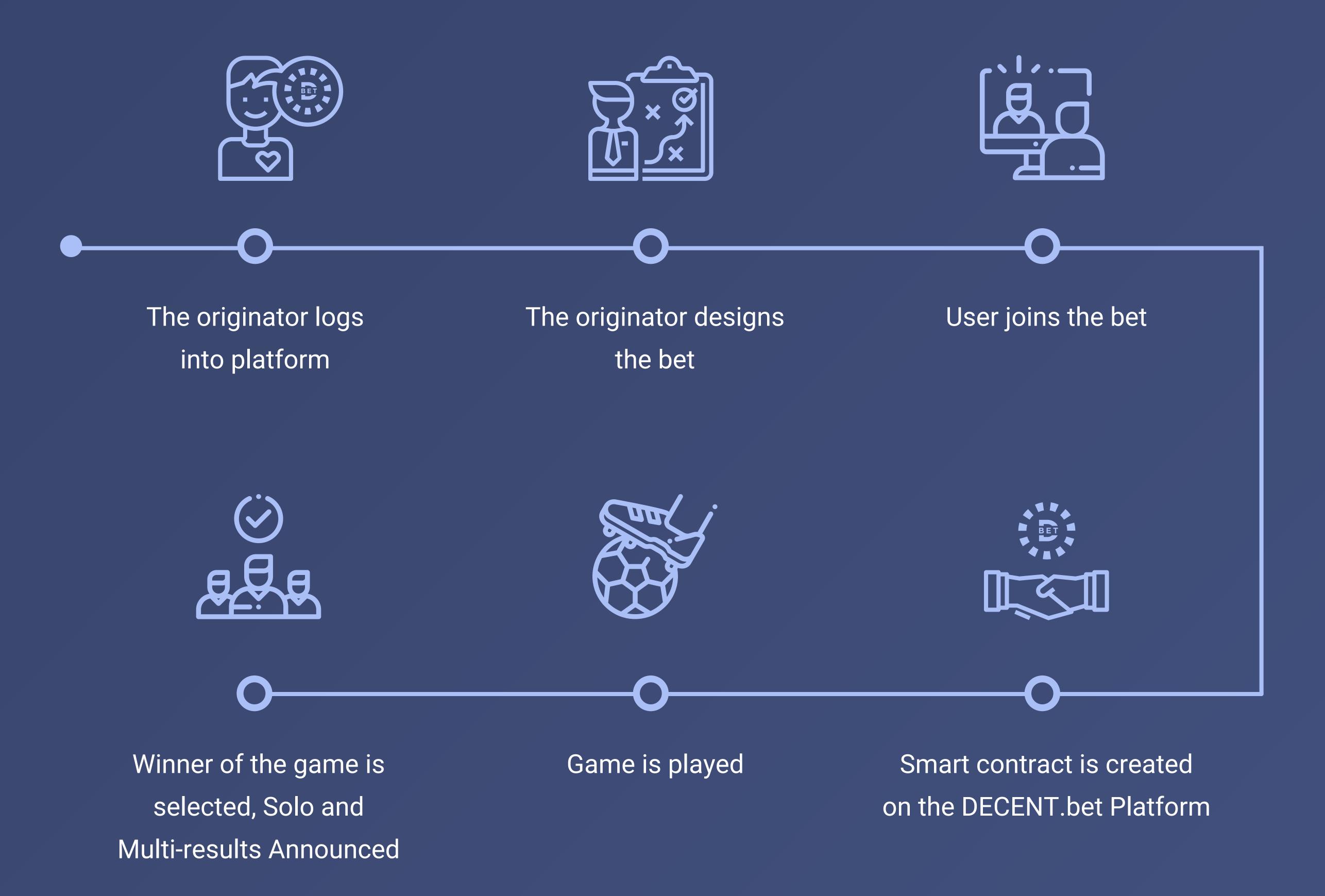
This would be similar to an order book. Imagine a Patriots vs. Cowboys Super Bowl game. A user could place a bet and set the % chance they think one team will win. Then another user could match. So for example, say the Patriots were 75% to win, by allowing users to set the odds at Patriots 75% to win it can help ensure liquidity as well as clearly displaying to the user what they will need to risk and what they will win at those odds. Users could try to bet on the Patriots at a 50% chance to win but it's unlikely they get someone to take the other side, similar to how you can place a buy order for Bitcoin at \$3000 but it likely won't ever get filled.

Let's look at an example for making a proposal:

- Proposal is submitted for Phil Hellmuth vs. Poker Player A
 Originator sets all mandatory parameters of the bet
 Create a name/subject for the bet (i.e Phil Hellmuth vs. Poker Player A round 1 heads-up)
 Provide a short brief for the bet description. (I bet Phil will hold more chips than Poker Player A at the end of round 1)
 The originator has the choice to create a solo result bet or a multiple result bet. These
- **1. Solo result bets** These bets are very straight-forward, like Phil Helmuth vs. Poker Player A round 1 heads-up and there can only be one winner with one result (Phil wins)

parameters need to be completed whilst the designing the bet

- **2. Multi-result bets** The originator can design a more involved bet that allows users to bet on more wide-ranging results and merge them with different likely outcomes such as:
- Phil Hellmuth wins
- Phil holds \$X amount of chips by the end of round 1
- Phil wins the first 3 hands



The platform will implement Oracles. Oracles are trusted data feeds that send information into a Smart Contract, removing the need for Smart Contracts to directly access information outside their network, thus easing their workload.

Oracles play a pivotal role as a *consensus agent*. They recover real-time event data and record the results on the blockchain. This is then used to by the network to decide winning bets. The platform requires a reporting period for Oracles. This will start upon the planned event finishing and will end a minimum of XXX, and a maximum of XXX hours later, ensuring enough time for Oracles to report the relevant data.

Payouts and results will be created in a variety of ways, each implemented and released with a different iteration of the P2P marketplace.

Payouts Phase 1 – The initial iteration will have easily recognizable sources of truth to judge the outcomes of P2P markets. Examples of this include: 1) the peak price of Bitcoin on a calendar day via CoinMarketCap.com, or 2) the winner of the Super Bowl, or 3) the winner of the 2020 US Presidential election. The outcome of all of these events are easily identifiable and allow for no chance of dispute. In this case, DECENT.bet will act as the Oracle when the market has a universally accepted source of truth.



Payouts Phase 2 – The next iteration will be via API integration. This will allow us to integrate an API to scale out our Oracle system. Similar to the initial iteration, we will integrate the API from universally accepted sources of truth for markets, like CoinMarketCap.com, ESPN, Weather.com, etc. By using these API plug-in's, we can automate the grading of markets to ensure fast payouts and correct results.



Payouts Phase 3 – The final iteration will be to create an Oracle consensus system. This system will require anyone making a P2P wager on a market to pay a fee, if that market is graded by an Oracle consensus. Oracles would then grade the market for a chance at "mining" the fees for all of the wagers on that market. This will allow our platform to truly let anyone bet on anything, without the requirement of any predetermined source of truth.

We recognize that some game theory equations will need to be made to prevent bad actors. This may also include some staking mechanism to be an Oracle, along with a system for people to report incorrectly graded events with a governing body to judge. This will be further explained in the next whitepaper iteration.



The competitive video gaming industry has grown to an astounding \$108.9B USD in revenues in 2017. With continued year-over-year growth, this increasing trend is forecasted to strongly continue. However, most of these increases in revenue are received by only the top companies and more specifically, the time game development companies such as Riot and Blizzard.

Esports betting markets are the fastest growing betting markets in the world. They've experienced exponential growth and are projected to do over \$1B USD in worldwide volume in 2018. By creating betting markets for users to wager on esports, we can help expand into an underserved market that has a large overlap with cryptocurrency. One of the largest esports markets in the world is also one of the largest cryptocurrency markets in the world: South Korea. Esports will be an expansion of our P2P betting market.

DECENT.bet will enter this industry through three verticals: 1)playDECENT.gg, 2)betting markets and, 3) in-game wagering plugins.

Our other vertical will be to create a DBET wallet plugin that any game developer can implement to allow in-game wagering between opponents in DBETs. Now as users play their game of choice, they can challenge their opponent to put some DBETs on the line and "make it interesting" with a couple of clicks.



Phase 3 will be the launch of the sports book. Offerings will be rolled out in stages, with current priorities as follows:

- 1. European football
- 2. American football
- 3. Esports
- 4. Basketball
- 5. Tennis
- 6. Baseball
- 7. Other

All games, bets, and outcomes on the platform will be saved on Smart Contracts. However, there are security issues with creating a completely decentralized sports betting platform. These include hacking attempts and other malicious activities to "game the system." Because of this, DECENT.bet will be pushing the games and outcomes onto the contract using trusted addresses.

Although this brings in an aspect of centralization to the platform, all games, odds, and outcomes being pushed in would be transparent and verifiable on the blockchain. Users would be able to immediately view incorrect outcomes on the blockchain and report them, if any such occurrences were to happen. DBET backers will once again have the option to fund the sportsbook.

Please note: future iterations of the whitepaper will contain aspects of how the sportsbook backing system will operate.



Sportsbook Mechanics

The DECENT.bet API will be used primarily to retrieve sports betting metadata. The API will deliver metadata required by the front-end such as team names, league names, event names, etc. We will do so without bloating the smart contract with data that does not require decentralization and also helping to reduce gas fees. Games on the smart contracts would be identifiable by their IDs.

All odds and outcomes obtained by the DECENT.bet backend come from multiple sports betting feeds and line providers. This approach reduces the chances of error while pushing odds and outcomes to the contract. To verify any of the results, users will be able to view the outcomes straight from the DECENT.bet front-end or its API and verify the results pushed into the smart contract manually on the VeChain blockchain.

DBET Labs – The Lab is the heartbeat of the platform. This is where the magic happens.

Developers and designers will be rewarded DBET tokens for the games, codes, sounds and graphics they imagine and create.

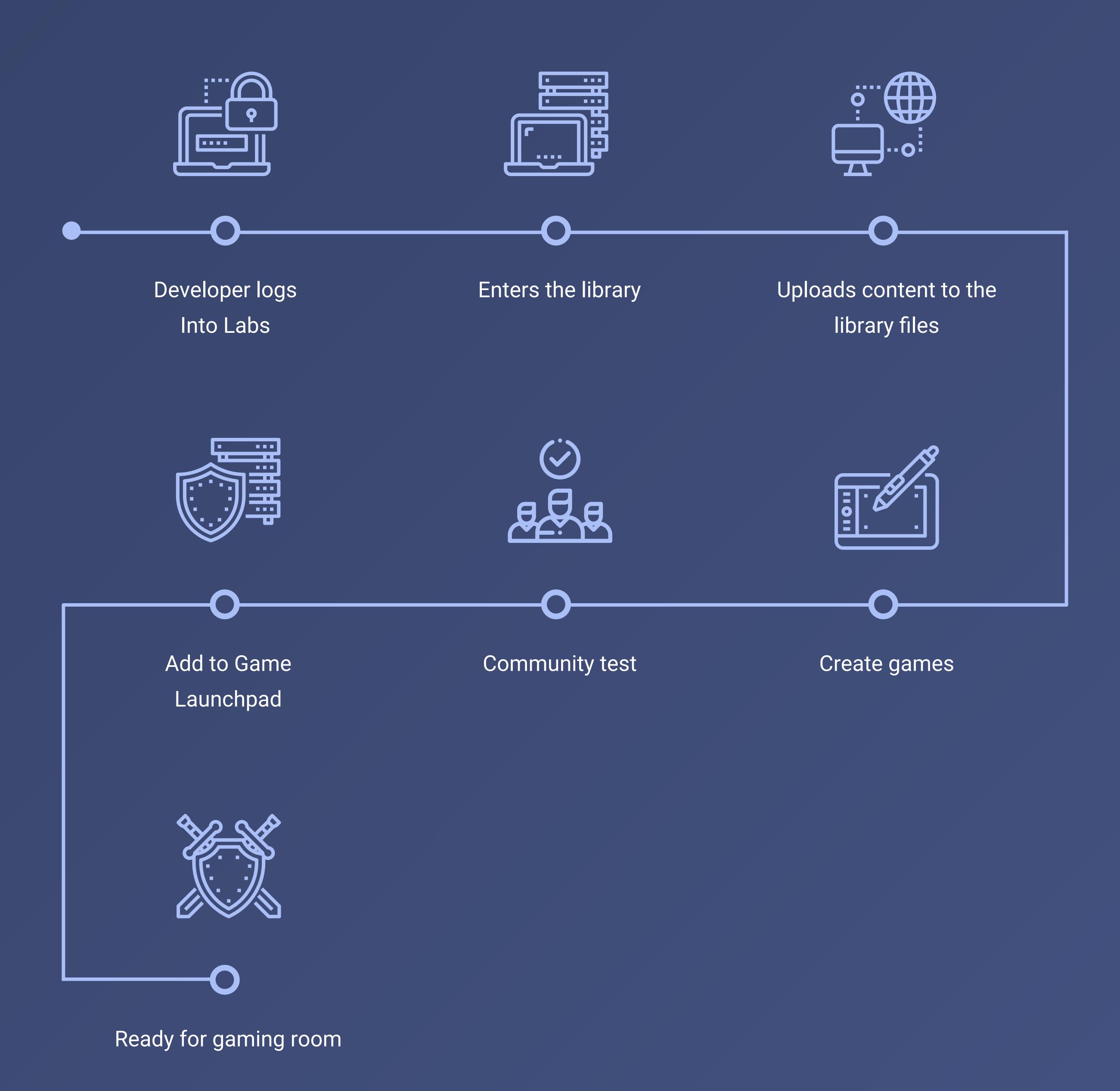
DBET Labs will have multiple game creation SDKs and libraries where users can upload their work. DBET Labs is also where developers can collaborate with other designs and developers to create content, games, and work on projects to deliver to the community.

Core Development tools - The core development tools in the libraries will be assets/pre-written Smart Contracts, SDKs and APIs that have been supplied by the DECENT.bet platform.

Game Launchpad - The Game Launchpad will be broken into different games sectors (Slots, Casino Games, etc.) Gaming developers will add their finished product to the Game Launchpad. Once the games are added to the Launchpad, Game Room Creators (GRC) can take the games from the Launchpad and move them to their gaming rooms.

Developers will be paid with DBET tokens to use their games. It is up to the developer to set the number of tokens they want to be paid for their games. We want the developer to establish their own market rate.

Game Room Creators will pay the required amount to the developer and once the tokens have been paid the game will be released and can now be moved into the GRC gaming room.



The platform is being designed to decentralize power in online gambling by changing the focus from the operator (online casino owners) to the community / end-user.

The community owned casino is where anyone can set up their own gaming room on the platform, we call these Game Room Creators (GRC). The GRC can set up games and invite their friends, contact list or the public from social media and other channels. By becoming a GRC on the DECENT.bet platform, anyone can run their own online gaming room.

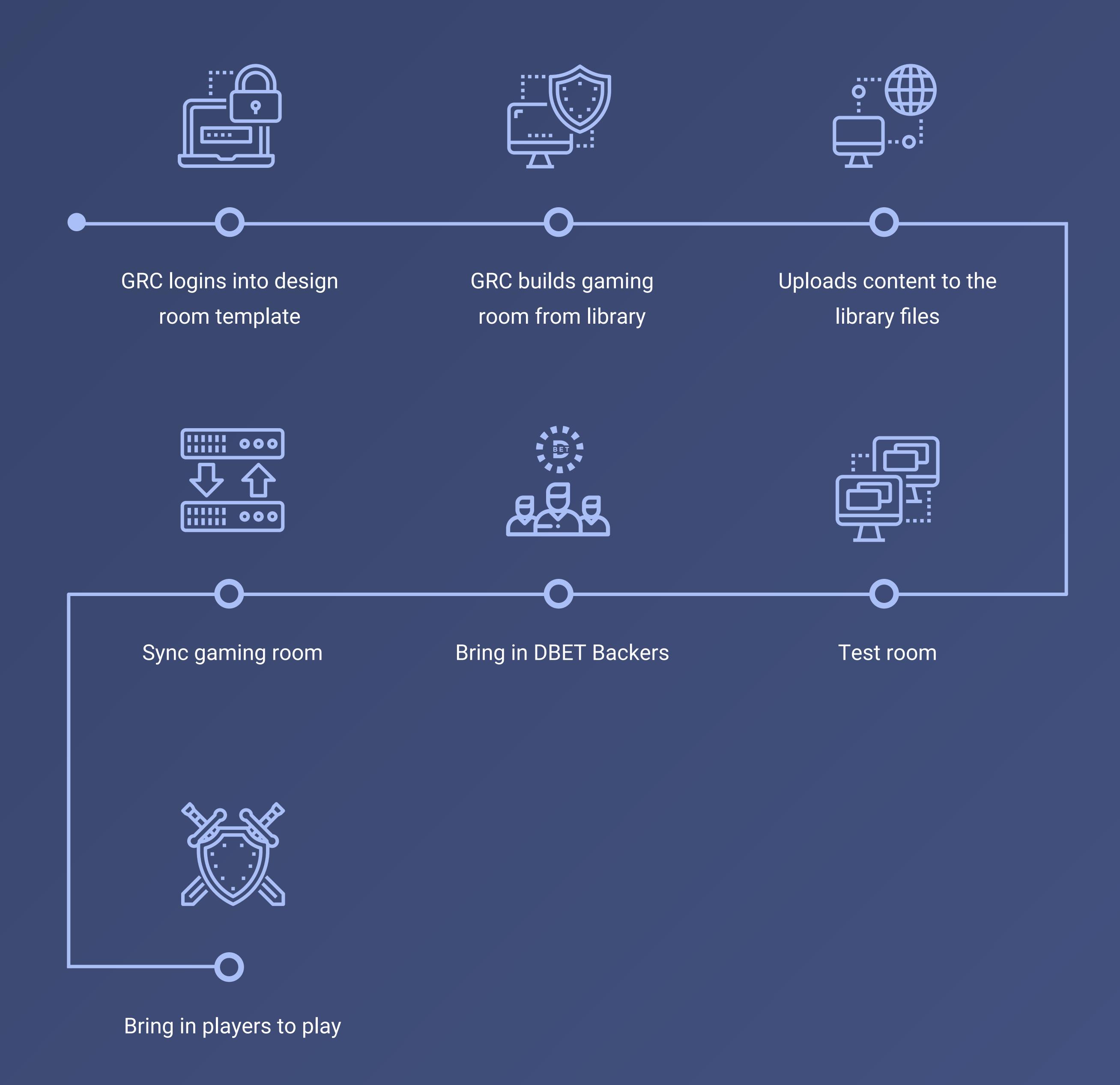
The GRC logs into the platform, completes KYC and starts by using a very simple user-interface and a template-based system. The GRC will head over to the developer launch pad and choose the games they want to add into their rooms. Their rooms will have customization to allow them to brand them with a personal logo.

The gaming developer will set the required number of DBET tokens they want to sell their game for, and the GRC will pay the gaming developer in DBET tokens to use their game.

This way anyone can create a full-featured gaming room in just a few clicks. literally anyone with an Internet-connected device can create a room either privately or publicly.

The GRC's get to enjoy building and creating a brand-new game room to their liking, create any theme imaginable that you feel will attract players. Once they have finished, hit launch and then start bringing in their players via their social channels and affiliate links.

DBET labs and gaming rooms will start off as a small community, but with a growing desire to create games in this modern era, the anticipated growth is exponential and the GRC will have more and more choices as time goes on with new games. GRC's will also have the opportunity to provide ideas and feedback to the developers via the community portal.



The Portal will be the heartbeat of the ecosystem for the platform. The idea is to create a HUB where developers, designers, users, and the community can all hang out to brainstorm and collaborate to build and grow the platform.

Let's look at little more at the areas of the portal for users. The platform portal will provide users with access to:

- DBET Labs The Design arena where Developers can start creating games and tools for the platform
- Room Design GRCs create their own casino rooms using DBET libraries
- My DBET Portal This is where all users can dive into a range of services, opportunities, and interfaces, such as but not limited to:
 - 1. Updates and news stream
 - 2. Community awards and leader board
 - 3. Troll Box DBET
 - 4. DBET wallet access
 - 5. Developer chat interface
 - 6. Affiliate statistics
 - 7. Game design leader board
 - 8. DBET support

1. Updates and News Stream

Wallet 3.0 updates Community competition

New game releases DECENT.bet Twitter

Token price \$X.XX Exchange listings

2. Community awards and leader board

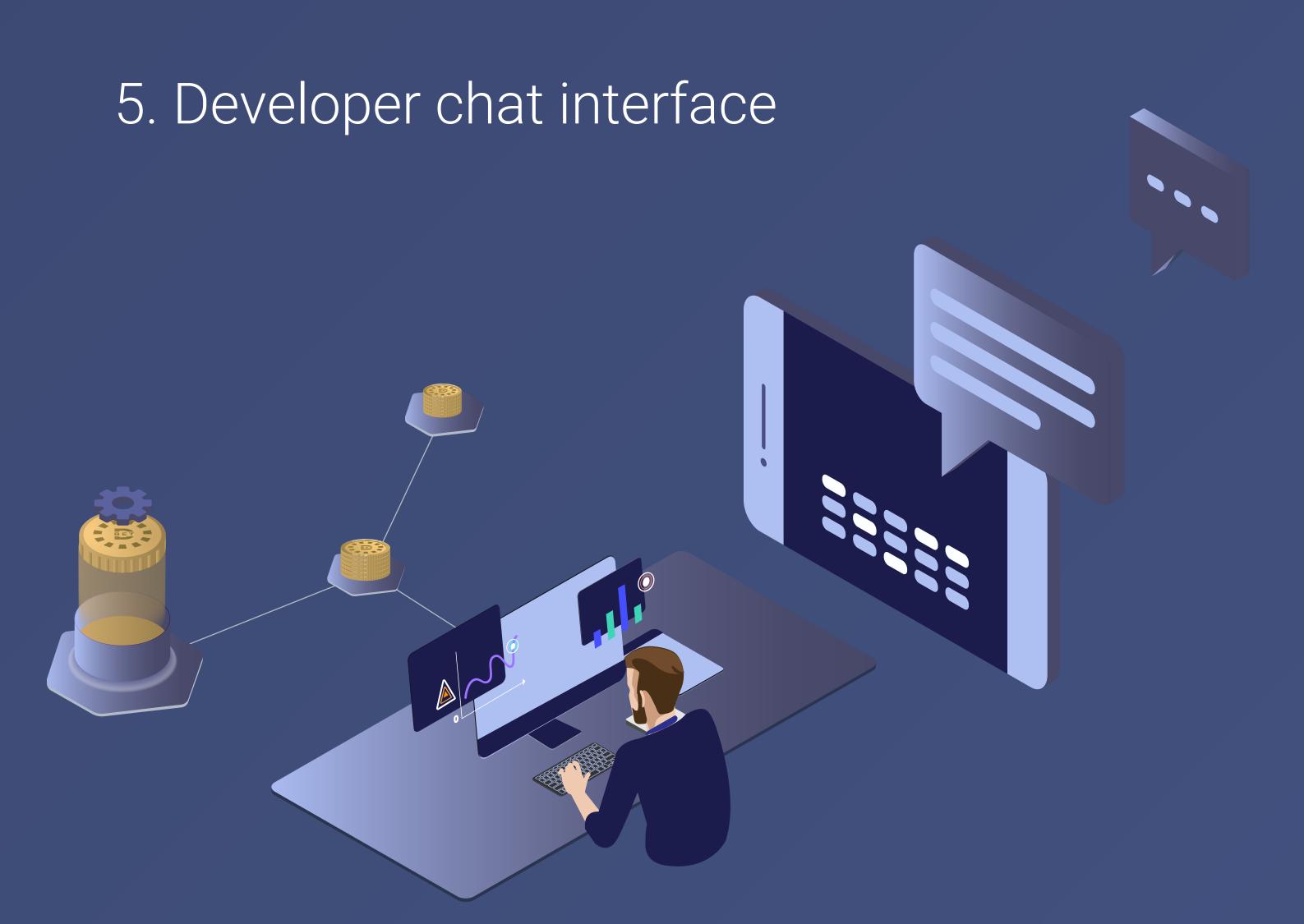




3. Troll Box DBET



4. DBET wallet access

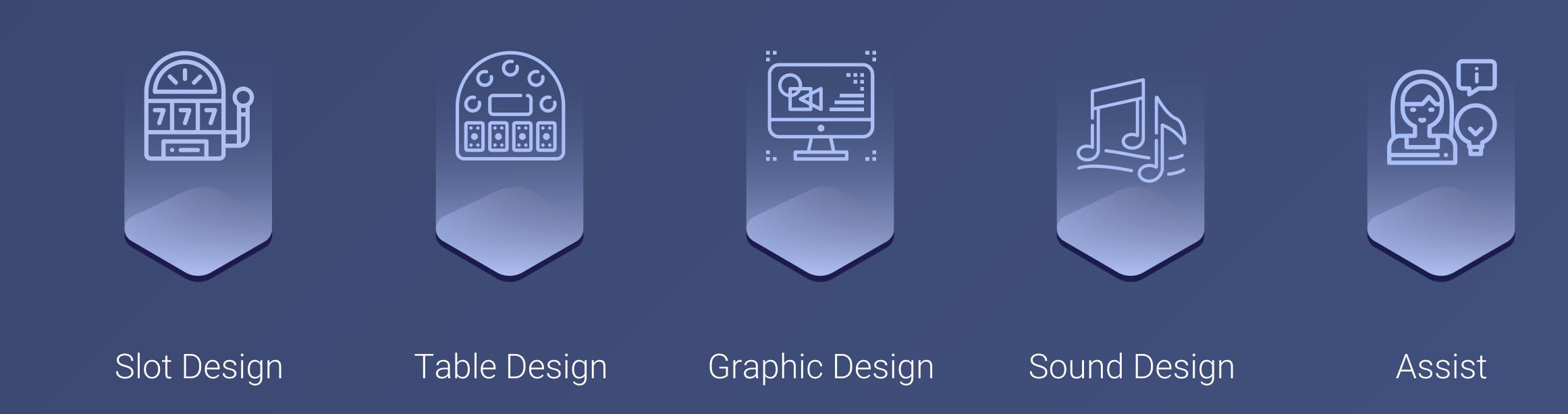








7. Game design leader board



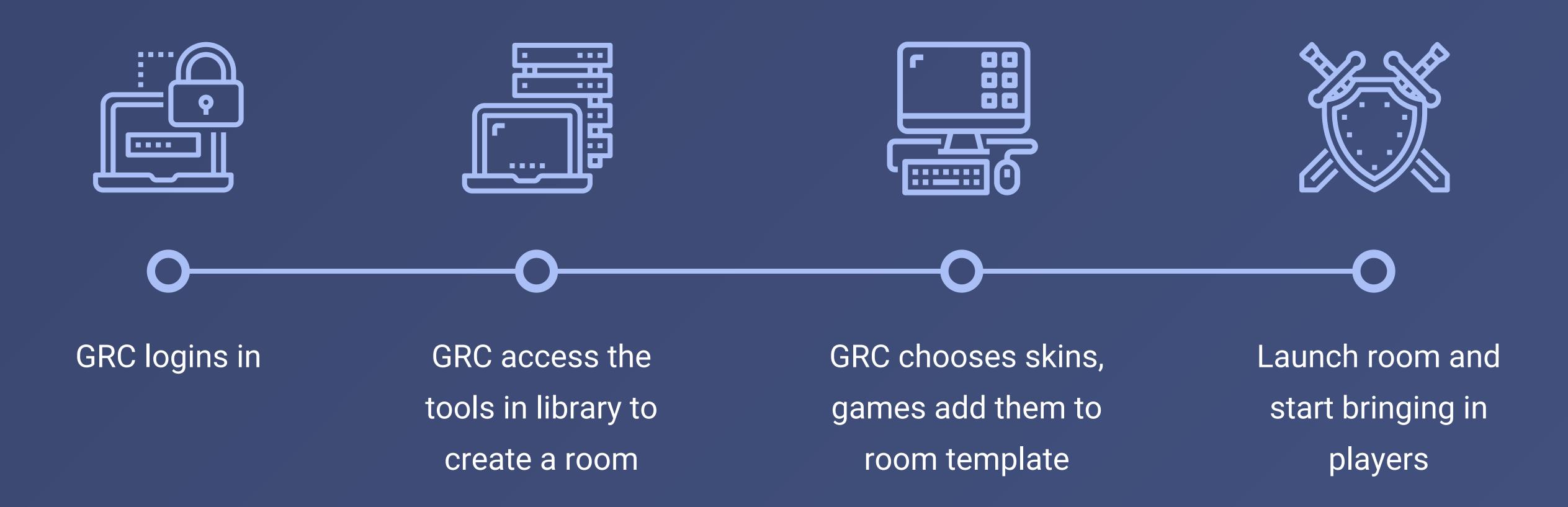
8. DBET support



The community can choose two ways to earn revenue:

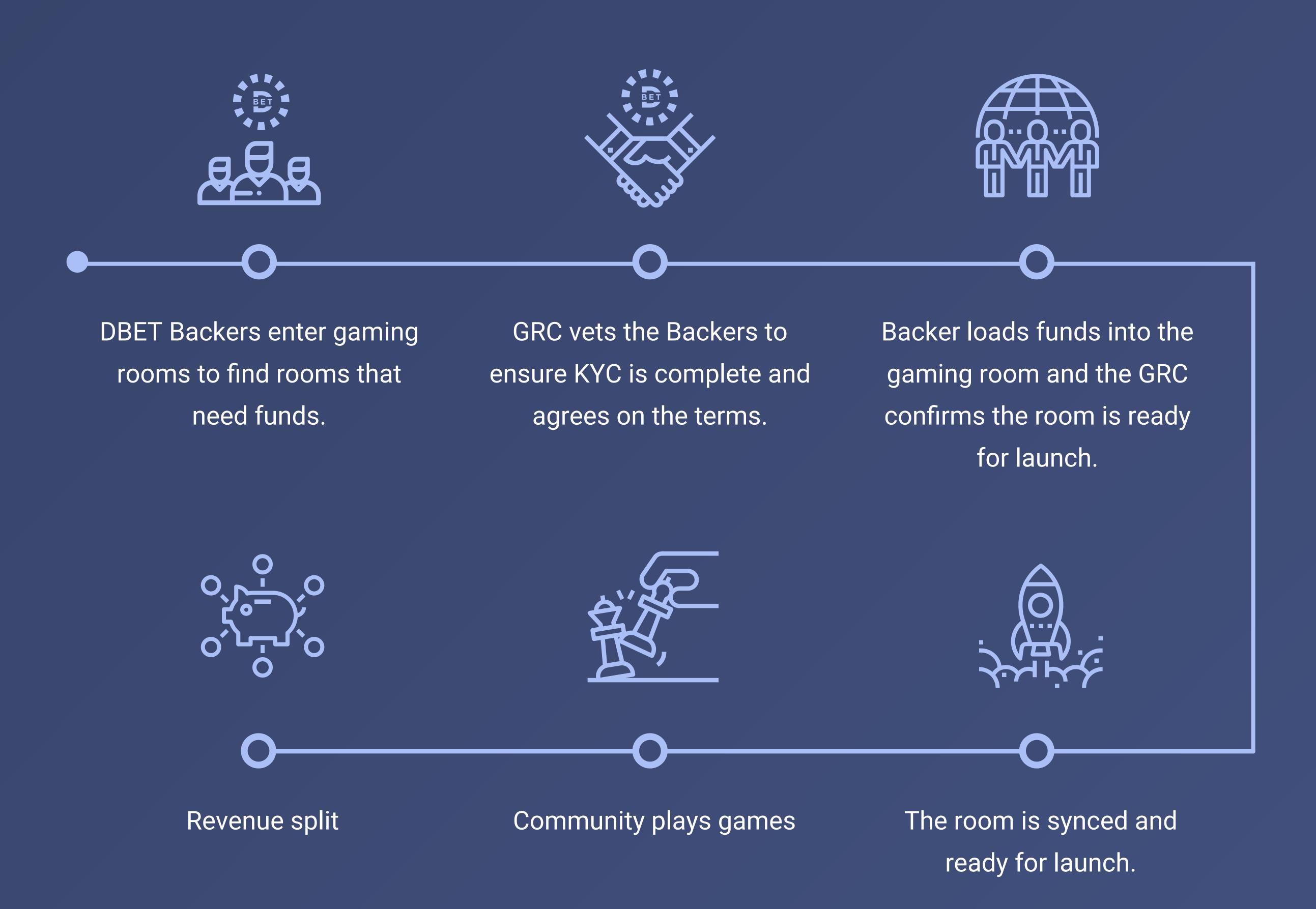
- 1 Become a Game Room Creator
- Become a DBET Backer

Game room creator – Anyone can become a Game Room Creator (GRC). A user will need to sign up through the platform and login to create their own custom gaming room. The GRC will then have the opportunity to choose games and drag and drop them into their gaming room. Once the GRC has finished designing their gaming room, they will launch the gaming room with games they have chosen and then start bringing in their players via their affiliate links. GRC's will generate a share of the revenue of all the games inside the room, the other part of the revenue goes to the DBET backers.



DBET Backer – The DBET backer is a token holder that doesn't want to create a gaming room or be a GRC, they just want to use their tokens to fund the gaming rooms. The DBET backers are the ones who are on the other side of the bet. The GRC will announce the room is ready to receive DBET backers in the community portal announcements. The GRC will then screen the DBET backer and the two will agree on the funds to be transferred to bank role the gaming room. The GRC sets the revenue share, so the better the share of revenue the more appealing it will be to the DBET backers.

DBET backers and GRC's can only bank roll the gaming room with DBET tokens and all revenue share will be issued back in the form of DEBT tokens via Smart Contracts. The GRC can accept several backers, there is no limit.



In line with DECENT.bet's vision of a fast and flawless user experience for our blockchain based gambling platform, it will offer more traditional white label solutions for other larger brands. These brands can create their own houses which utilize their own custom lines and feeds.

Requirements - All outside brands looking to utilize DECENT.bet for blockchain based gambling services will be required to hold at least 2,000,000 DBETs. Vetting would take place to ensure their track record as well as to verify compliance with appropriate regulations in the jurisdiction they are based in.

White Labeled Houses - Outside brands that are accepted into the platform can implement their own custom games and line feeds through the DECENT.bet API. Once the API implementation is complete, separate smart contracts are created for each provider and users can switch between different providers from the platform.

Differentiating from Traditional White Labels - An important distinction here is the word "brand" instead of "company." We believe that the future of gaming will be more brand and personality based. Think of this like a cryptocurrency ICO. ICO's with a greater chance of success have cultivated and organically grown a large community. Individuals who build large social media followings are natural white label fits. They have a built-in affiliate base to monetize, and can create custom games and bets that appeal to their specific brand.



Cost and time efficiency



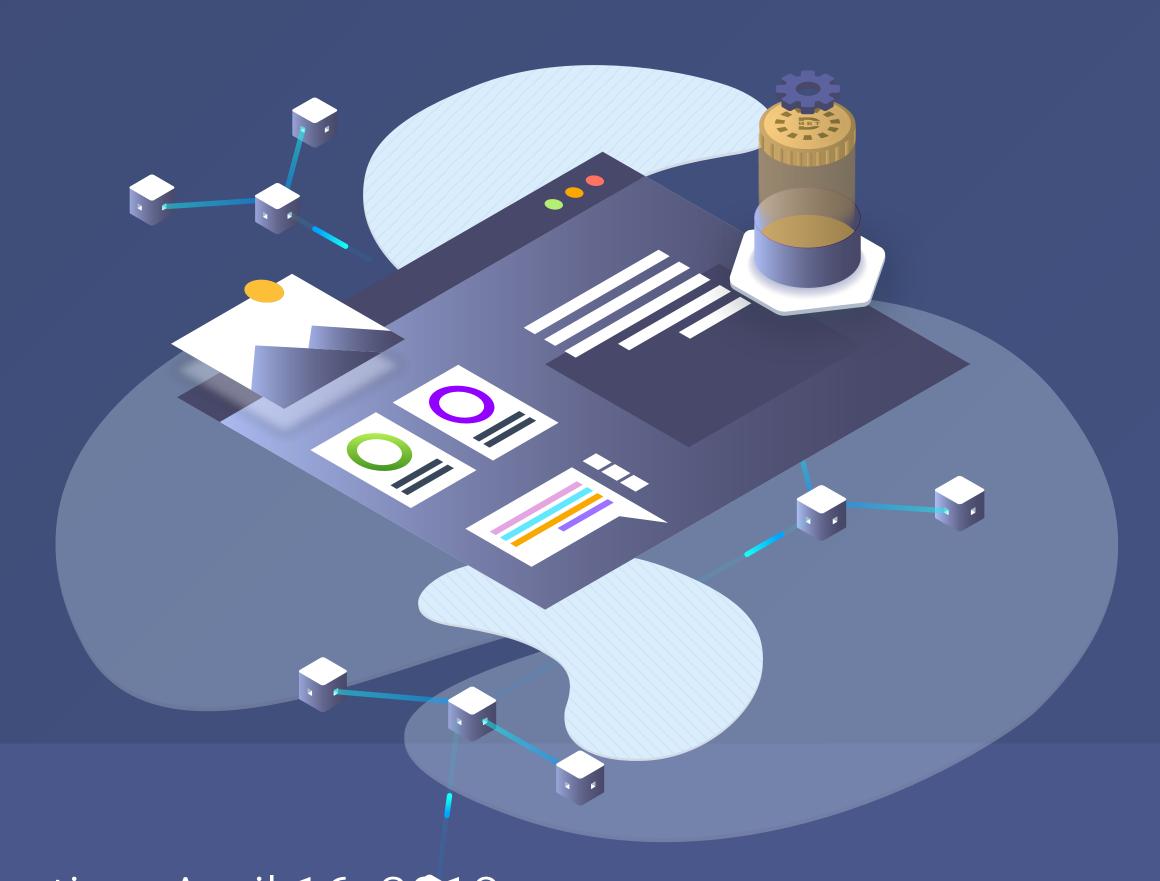
Stability and security



Tested Delivery



Ready to sign NDA



Affiliate = 34 / 41

In the traditional online gaming world, affiliates are primarily website operators that drive traffic to a site with a unique code. If an affiliate-driven users signs up for an account on an online gaming site, deposits and plays (and loses), the affiliate receives a percentage of that revenue.

The affiliates in DECENT.bet's platform model will operate in a similar function, except our affiliates are also, in essence, the operator as well.

Affiliates will be entitled to a percentage of the GGR generated by the games room for the players they bring in. In whitepaper version 2.1, we will detail more specific economics of the affiliate program. It's important to note though that the same basic principles of traditional online gaming affiliate programs will be implemented. Affiliates will receive a percentage of GGR for the users they distinctly bring to the platform. Top affiliates, or "Super Affiliates" that bring in a larger volume of users will receive higher levels of compensation.

For each player they introduce to the games room, a two-fold bonus system enters play:

The GRC will get increased fractional percentages in their returns, and

The players will get increased fractional percentages in their bonuses, such as increased percentages of free spins

If the affiliate leaves the games room, the same room will only continue running until all the pending bets are settled, after which the games room will closed.

The House - The house for all games rooms will be run by DECENT.bet, as well as the settlement of bets, KYC/AML procedures, etc. DECENT.bet will run all other functions and essentially adhere to all its obligations as authorized gaming license holder in appropriate jurisdictions.

DECENT.bet will be setting up a larger development team looking to add as many casino games onto the platform as possible in line with its vision of mass adoption.

With a vast selection of casino games that will be transparent, auditable and verifiable using the VeChain blockchain, coupled with a unique DBET token ecosystem and affiliate model, DECENT.bet will have a solid base to grow into a leading player in the global online casino market.

With improvements to the current infrastructure of the VeChain blockchain, DECENT.bet would also switch to a completely decentralized model for casino games as long as user experience would not be affected.

From a sports book perspective, DECENT.bet will be looking to add all popular sports/esports that cater to regions across the entire world, to establish itself as the leading blockchain based sportsbooks globally.

Additionally, DECENT.bet will continue to explore how to gamify augmented reality (AR) and virtual reality (VR). The traditional gaming world is actively exploring and launching these types of products. We believe our community has the ingenuity to launch the next great thing in these spaces.



Security Overview: In terms of legal considerations, one has to scrutinize the qualities that a token possesses, and the rights that it grants to its users, in order to ensure that it does not classify as a security. The DBET tokens possess the following qualities:

- DBET tokens shall be primarily availed of by players to play games on the DECENT.bet platform
- DBET tokens shall also be used by affiliates to purchase rights in relation to different games rooms, namely naming rights and choice of games in the same games room, and earn back a percentage of the revenue generated by the games room in exchange for introducing players into the same games room
- DBET tokens shall not be exchanged for fiat currencies or cryptocurrencies on the DECENT.bet platform but such activity shall only be conducted on independent third-party exchanges
- d DBET tokens may be traded on secondary markets, ergo cryptocurrency exchanges

At first glance, DBET tokens exhibit clear features that classify them as utility tokens. However, for the sake of clarity and legal certainty, a deeper scrutiny into the security aspect will follow, specifically from an EU legal perspective. The main legislative act setting out the features of securities is the Markets in Financial Instruments Directive (MiFID).

When analysing DBET tokens from a 'transferable securities' perspective, it becomes evidently clear that even though the tokens may be negotiable within a capital market, they do not give rise to any of the following:

- A right to participate in the capital of the issuer
- A right to receive proceeds from liquidation of the issuer
- Entry of the token holder into the register of shareholders or debenture holders
- d A right to a principle fixed amount with a fixed of variable maturity
- A right settled in cash by reference to other transferable securities, currencies (fiat), interest rates, yields and/or other commodities or indices.

The lack of adherence to the above-mentioned list henceforth excludes DBET tokens from being transferable securities.

A further analyses from money market instrument, derivatives and units in collective investment scheme perspectives, shows that DBET tokens do not satisfy any of the required conditions to classify DBET tokens under any of the foregoing classifications.

Therefore, DBET tokens are clearly not financial instruments as defined under MiFID II, and this conclusion, coupled with the fact that DBET tokens are essential for usage of the DECENT.bet platform, classifies DBET tokens squarely as utility tokens.

Regulatory Overview:

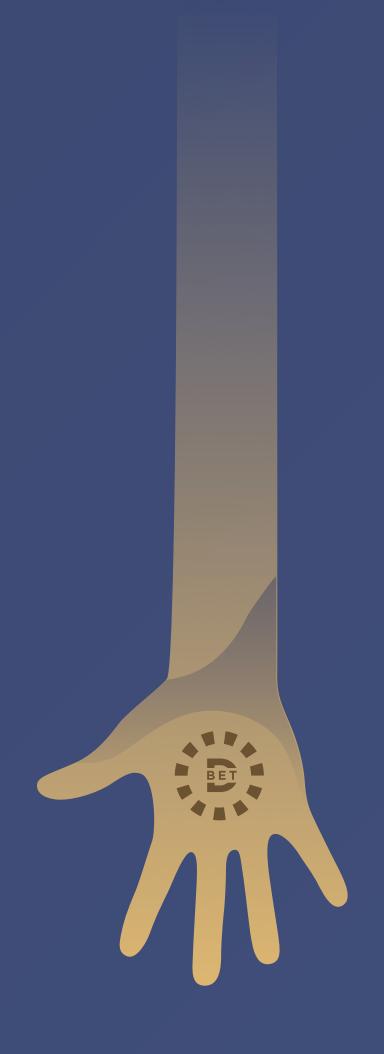
Decent Holdings Ltd. (the "Company") seeks to ensure that it obtains all permits, authorizations, registrations and/or licenses necessary to develop and offer its products and services in the jurisdictions in which it plans to operate, where its customers are located and/or where it is otherwise required to do so.

In particular, the Company currently holds a gaming license in Dominica, which is often referred to as a "multi-jurisdictional" license, and which will be used by the Company to supply the Company's online gaming products to persons located in over 100+ jurisdictions. Also known as a "point-of-supply" license (as opposed to the local, territory-specific or "point-of-consumption" license), the Company will make its online gaming products available for online usage by customers in other jurisdictions on the basis of the well-established general principle of e-commerce and Internet law that deems the provision of online products and services to take place where the operator's server and/or the operator itself is established and located. This principle is widely relied upon by online gaming operators as well as by many other e-commerce businesses. Accordingly, the Company relies on the fact that its supply of online gaming products and services is lawfully licensed or approved within the jurisdiction of origin (i.e., Dominica) as the rationale for the Company's lawful offer of gaming products and services to other jurisdictions where domestic laws do not clearly prohibit the availability to citizens of online gaming products hosted abroad, and where it is clear that such local domestic law has extra-territorial application or where there is no national regulatory and licensing system that specifically requires licensure by foreign operators.

Where any jurisdiction has enacted local domestic laws that clearly prohibit the availability to citizens of online gaming products hosted abroad, and where it is clear that such local domestic law has extraterritorial application to the Company to the extent that the principle of extra-territoriality is clearly overridden, the Company will take technical and administrative measures aimed at preventing persons from the relevant jurisdictions accessing the Company's gaming products. The methods and tools the Company will use to permit or restrict access to its online gaming products and services within a territory are mandated or approved by the applicable gaming regulatory authority in each licensed, permitted or approved jurisdiction where the Company will hold such license, permit or approval. In particular, the Company will employ the following methods and tolls across such jurisdictions: (i) IP address blocking, which identifies the location of the player and blocks his or her IP address; (ii) in certain jurisdictions, country-specific blocking based on the residence of the player; and (iii) in certain jurisdictions, the Company will also employ geolocation blocking, which restricts access based upon the player's geographical location determined through a series of data points such as, without limitation, mobile devices and wi-fi networks.

DECENT.bet will establish a certified 501c (3) charity called Decent C for Humanity or Decent Charity for Humanity. 10% of the profits generated by the founders DBET house credits will be donated to Decent C for Humanity. The obligated amount shall not exceed \$50,000.00 per session donation.

The focus of the charity will be to provide support for humanity worldwide. The beneficiaries of the charity will be chosen in 2 ways, by the founders and by a vote through the community.





References

Slots statistics

http://factmyth.com/factoids/slots-account-for-more-revenue-than-all-other-casino-games-combined/

Decentralized communication Protocol – Whisper

Global Online Gambling Market - by Type, Device, Regions -Market Size, Demand Forecasts, Industry Trends and Updates (2014-2020)

https://www.researchandmarkets.com/research/hdl474/global_online http://www.egba.eu/facts-and-figures/market-reality/

This whitepaper has been prepared for the sole purpose of describing developments in the DECENT.bet platform and future and expectations as of the date of this whitepaper. The information in this whitepaper reflects numerous changes and developments, technological, legal and otherwise, since preceding versions of the platform whitepaper were made available.

Information contained herein supersedes prior whitepapers, is current only as of the date of this whitepaper and may change without notice. This whitepaper includes forward-looking statements that are not statements of historical fact and may be impacted by factors outside of the authors' control that could impact the accuracy of these statements. furthermore, some information is based on subjective plans, estimates and assumptions about future circumstances and events that may not occur or may not occur as anticipated. While plans, estimates, and assumptions are believed to be reasonable, there can be no assurance of favorable results.

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