MULTICOIN GAMING CENTER

— A Token-Based Incentivized Social Gaming Platform —

MultiCoin Gaming Center is a gaming platform for consumers/gamers across various blockchain ecosystems to play, socialize, and earning through playing and building the MCC ecosystem.

1.
MULTICOIN CASINO TOKEN (MCC)

MULTICOIN CASINO (MCC) is the primary token that runs through the entire platform. MCC is M1 token issued on MCashChain and currently used on *Multicoin.Poker*, *Maslott.com*, *Multicoin. Casino* and many other games under the MultiCoin gaming ecosystem.

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Total supply of MCC is 100 billion tokens.

MCC is stablecoin which the rate is fixed at 100 MCC = 1 USDT.

mMCC is the unit used in the games at which 1000 mMCC = 1 MCC.

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Deposits or withdrawals in BTC, ETH, LTC, XRP, BCH, MCash and MCC will convert to/from mMCC balance based on the market price (or our internal reserve).
Part of house profit will be used to periodically buy back and burn Multicoin Share token (MCS).

2. MULTICOIN SHARE TOKEN (MCS)

MULTICOIN SHARE (MCS) tokens are earned by playing games with MCC tokens.

Total supply of MCS is 1 billion tokens, with **80%** distributed as part of mining and airdrop system.

The remaining **20% of MCS** is used for special events such as leaderboard

competitions, marketingand promotional partnerships.

MCS will also be airdropped to everyone who has at least 5000 MCC tokens deposited in MultiCoin Casino and scales up in increments of 5000 tokens.

For every **MCS** mined, all **1.00 MCS** goes to the player. The player gets 100% of the MCS that they mine. An extra **4/10 MCS** is mined to the house and an extra **1/6 MCS** is mined to the airdrop pool. Finally an extra **1/10 MCS** is mined to the referrer (or to the airdrop pool if there is no referrer).

You can burn MCS for a share of the MCC Dividend Pool and other on-platform items.

50% of house profits (in MCC) from MultiCoin Gaming Center will be distributed weekly to all holders in proportion to their share of burned MCS tokens with no minimum or maximum needed to qualify.

3.
BUYING TOKENS

UNIDEX Decentralized Exchange:
www.unidex.market

VINEX Exchange:
www.vinex.network

TVND Market Exchange:
www.tvnd.market

Coinhe:
www.coinhe.io

New exchanges will be added
along the development pathway.

4.

PLAYING
IS MINING

"Mining" is the term for playing the games in MultiCoin Gaming Center with MCC tokens to earn MCS tokens.
As more MCS is mined the difficulty increases with a total of **80 levels** of difficulty.
'Mining boosts' may be applied to tokens at our discretion.

Mining difficulty level	Period	To mine 1 MCS
1	The first 10 million MCS	Play 1000 MCC ($10.0)
2	The next 10 million MCS	Play 1050 MCC ($10.5)
3	The next 10 million MCS	Play 1100 MCC ($11.0)
...	...	...
79	The next 10 million MCS	Play 4900 MCC ($49.0)
80	The final 10 million MCS	Play 4950 MCC ($49.5)

5.
AIRDROP

From 10% to 15% of all mined MCS are put into a pool for airdrops to people who hold at least 5000 MCC in MultiCoin Gaming Center (refer to **Section 2**).
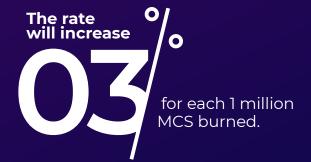
Airdrops are based on deposited increments of 5000 MCC.

For example holding 8000 MCC or 9999 MCC has the same level for airdrop.

Airdrops are distributed from the pool daily.

6.
MCC
DIVIDEND POOL

Players burn MCS tokens to gain a proportional share of the prize pool. Starting burn rate of MCS/share is 1000 (1 MCS = 1000 shares).

The rate will increase

03%
for each 1 million MCS burned.

Every week,

50%
of the pool will be distributed weekly to all holders in proportion to their share of burned MCS tokens.

A further

10%
will be deducted temporarily to build a reserve bankroll and will be capped. Cap levels will depend on business levels.

The final

40%
will be put into the pool next week.

7.

DEVELOPER FLATFORM

Multicoin Gaming Center will provide a platform for developers to build and integrate their games into the ecosystem. Multicoin Gaming Center will provide a set of tools and APIs for developers to interact with various site features including cross-chain token use, token and tokenized asset trading on the platform, account system, mining system, social system and much more.

New projects can quickly gain a large player-base through promotion from **Multicoin Gaming Center.**

8. ROADMAP

Q1/2020

Multicoin Casino Beta Release
Slots games release
Dice games release

Q2/2020

Multicoin Share Reward
system integration
Referral system
Chat room
New in-house games
New languages adding

Q3/2020

Sportsbetting
Strategic partnership
API access

CASINO

WELCOME